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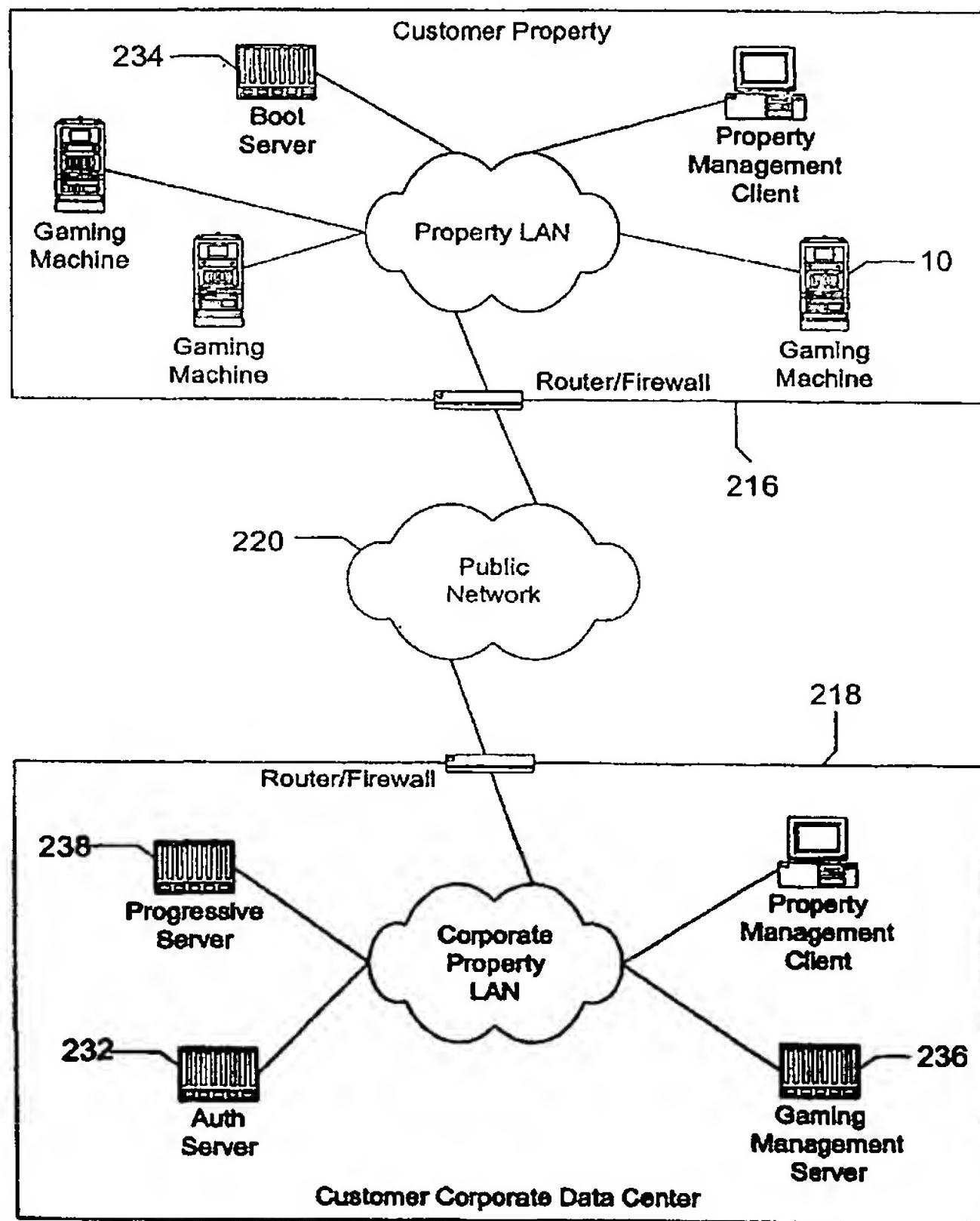
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(54) Title: GAMING NETWORK ENVIRONMENT PROVIDING A CASHLESS GAMING SERVICE



(57) Abstract: A gaming network including gaming machines (10) and gaming services further includes a cashless gaming service that provides systems and methods for funds transfer in and out of a users account between clients in the gaming network. The gaming services framework comprises a set of services, protocols, XML schemas, and methods for providing gaming system functionality in a distributed, network based architecture that includes gaming machines (10) and servers (232, 234, 236, 238). The systems and methods provide a service-oriented framework for gaming and property management based upon internetworking technology and web services concepts.

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